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## Stronghold Crusader 2: The Templar And The Duke Free Download [hacked]



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### About This Content



The new Lord of the Templars is coming to the desert! *The Templar & The Duke* DLC adds two new AI characters, two Crusaders with contrasting origins, values and strengths. One is a brutal newcomer who embodies the Crusades' nebulous motivations, while the other stands as successor to King Phillip from the original Stronghold Crusader (2002). Both men desire a glorious victory in the Holy Land, with The Templar seeking to cleanse the holy land of heretics and The Duke hoping to emerge from Phillip's shadow and make his mark on the world, ideally without suffering too many casualties! The third expansion for Stronghold Crusader 2, *The Templar & The Duke* adds seven missions, two AI opponents, 10 achievements, five custom shields and new castle types unique to these new Lords.

### New Missions



The fierce combat in our latest skirmish trail sets a challenging new benchmark for Stronghold players. New characters arrive in the deserts of the Holy Land brimming with personality, grit and their own selfish quests to pursue. The madcap eccentricity of

The Duke will scatter your senses, conventional sieges often failing to penetrate his elaborate segmented castles with unconventional layouts. Meanwhile cold steel and sturdy resistance await those who dare challenge The Templar, who recruits only the toughest Crusader soldiers into his army and rigidly-designed castles. This ninth skirmish trail demands a completely new set of strategies from players. Carefully safeguard allies, fend off bandit outposts while keeping an eye on your real opponents and eventually fight your way up a mountain to conquer our toughest final mission yet.

## The Templar



Once a rank and file soldier in King Richard's army, The Templar has since risen to power as a senior military commander in the Third Crusade. Even more resolute toward their righteous cause than his king, The Templar was promoted because of his brutal pursuit of the holy crusade and ability to indoctrinate fellow soldiers. Spending much of his military career as a foot soldier fighting in the Crusades, The Templar sees himself as a harbinger of justice from God. The Templar personifies the unwavering conviction that the Crusader Lords have in their mission and the lengths they will go to achieve it.

## The Duke



Having traveled from France to 'fight the good fight' The Duke hopes to share in the glory of the holy crusade, should it succeed. In the event that the Crusaders should fail The Duke is always ready to retreat claiming he played no role in Richard's campaign, but for the moment he is present and prepared to lend his vast wealth and political standing to their cause. Blessed with a God-given right to rule, it goes without saying that The Duke had a pampered upbringing in the French Royal Court. It was here that he became the foppish and arrogant leader he is now, sheltered enough to build up a Lordly air and appearance but too distant from the battlefield or real cutthroat politics to become an effective ruler. The end result is a man who appears confident but is unsure of himself, joining the Third Crusade because he feels he has something to prove.

## DLC Features

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- **New Missions** - Play your part in the Templar's holy crusade across seven missions in 'The Templar & The Duke' Skirmish Trail.
  - **Two Characters** - The Templar and The Duke join the battle as AI opponents in the new Crusader Trail, Skirmish Mode and online Multiplayer.
  - **Unique Castles** - Free-form designs with intricate walkways, killing zones, multiple towers and few weak points.
  - **Custom Shields** - Customize your in-game shield with five unique coat of arms designs, declaring your allegiance in the holy war.
  - **Extra Achievements** - Complete 10 new achievements as the ultimate proof of your skill as a commander.

**Please Note:** The Templar & The Duke is downloadable add-on content, requiring the full Stronghold Crusader 2 game on Steam to play.

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Title: Stronghold Crusader 2: The Templar and The Duke

Genre: Simulation, Strategy

Developer:

FireFly Studios

Publisher:

FireFly Studios

Franchise:

Stronghold

Release Date: 1 Jul, 2015

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**Minimum:**

**OS:** Windows® XP/Vista/7/8/10 with latest service packs

**Processor:** Intel® Core™2 Duo 2Ghz or equivalent

**Memory:** 2 GB RAM

**Graphics:** NVIDIA® GeForce® 8800GT 512MB or AMD Radeon™ HD 2900XT 512MB or better

**DirectX:** Version 9.0c

**Network:** Broadband Internet connection

English,French,Italian,German,Polish,Russian,Japanese,Simplified Chinese

18	62	19	72	7
44	65	12	8	66
30	1	9	49	36
60	69	40	27	16
74	39	56	70	28



2000  
P1

45	38	13	6	20
53	65	32	36	17
29	23	54	40	67
62	30	39	15	71
43	49	68	2	26

2000  
COM P2

65	34	24	14	40
6	25	46	44	49
48	1	22	63	12
69	61	27	21	19
50	74	16	53	38

P3 COM  
2000

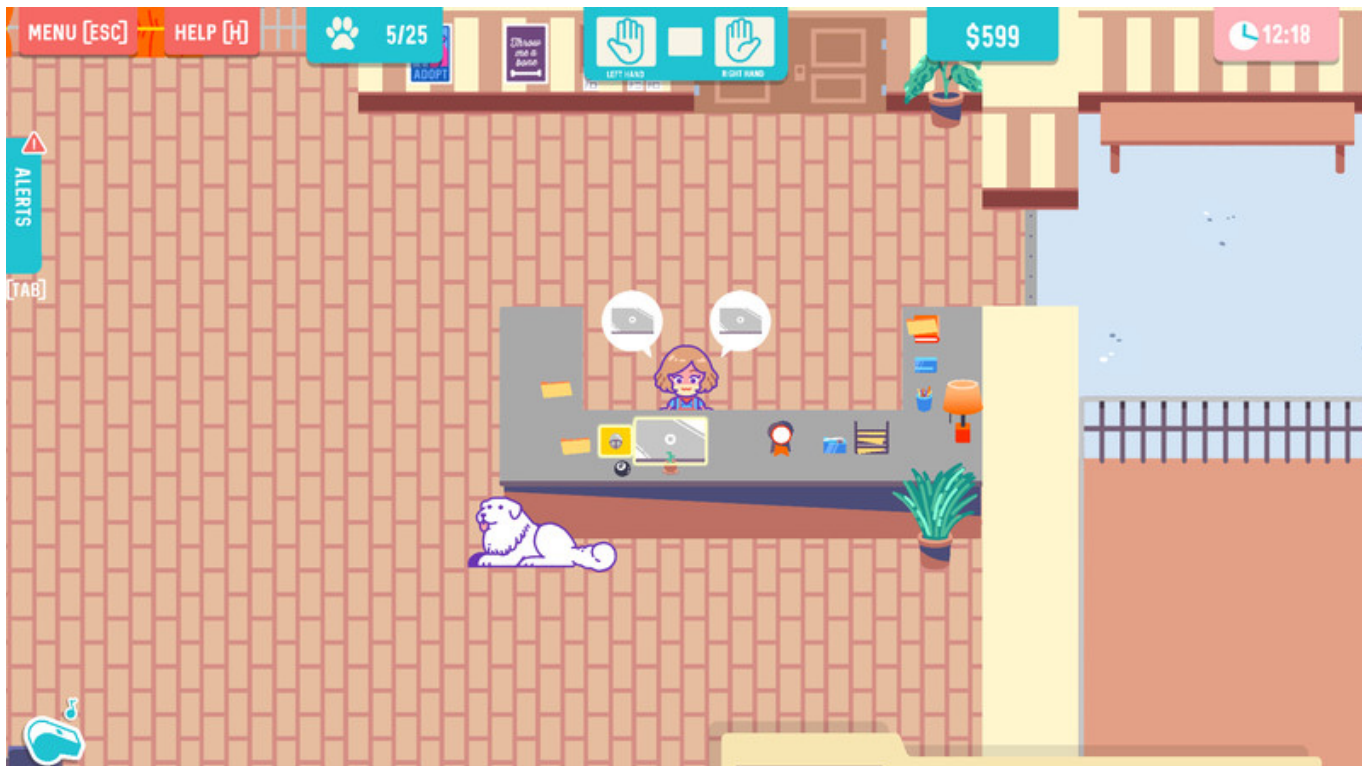
COM P4  
2000

61	9	16	29	6
68	44	33	17	73
60	54	34	72	53
12	2	58	31	3
51	63	67	14	52

Select row and direction to move









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Lately I've been trying to get more American DLC, but this one I couldn't resist! This is a fantastic model!

Its got a great paint job, that looks very prototypical! A great cab, which is above and beyond for DTG! The sounds are also GREAT, because they are produced by OOVEE! Also, this pack includes a set of TEA and MJA wagons, which you can enjoy with ANY engine!

All in all, this is a great model, and is a must-have, even if you don't usually buy British DLC!. Really nice gameplay, sharing the board with the opponent make things funny. This game is amazing. I did not find one bad thing about this game. I bought this on sale but after playing it I would have paid full price. Buy this and tell your friends to get it. I had fun with it alone so far and co op will be awesome. By yourself your ally AI is very good. You get hurt they're there in under five seconds. I didn't even use the quick order system (a button wheel system to order them around.) They did everything well on their own (covering fire, moving up, healing, etc). The enemy AI was very good as well. If you let your guard down or get reckless and rush in you will become nothing more than a hole-ridden corpse. Plot was simple and understandable and for me that's all I need. The weapons in the game were cool and should try to use all of them for achievements and to see which one fits your style. The game looks awesome and I don't even have that good of a computer (I have an i5-4200U cpu and intergrated graphics so if you have a good rig with a good video card this game is gonna look gorgeous). Music was good and always on cue for fights and quiet moments. I've beat this game twice and I have seen no glitches whatsoever. I have not yet played multiplayer but if its anything like single player it's gonna be good. Get this game.. Although I haven't played that much or beaten it yet, overall a pretty fun platformer if not maddening at times.. Just a ♥♥♥♥♥ game. What makes me wonder what kind of stupid people designed this game is that torpedo's are worthless because you can only fire them from the front of your ship and since you have to never stop moving you basically usually can't hit anything with them. Like one online review said, the campaign has some serious difficulty spikes, going from the game being a breeze to being very difficult. I made it to the part where you escort 3 ships north and you get flooded with enemy ships. I probably could've been more careful and not died, but I died and it made me start the whole thing over again. Definitely one of those "are you ♥♥♥♥♥ing kidding me? I have to do this♥♥♥♥♥all over again?" moments. And it wasn't the first time on that part. I had to retry it once because the game crashed during it, which from what I have read in the forums this game has problems with constant crashes. It also has a really bad graphical glitch that I have seen a ton of other people say affects them as well, which is that any terrain and mountains have a black interlaced flashing effect. It is really very distracting. Another thing you will/should notice unless you are legally ret@rded is the horrible writing. The voice acting is fine, but the script sounds like something a seven year old would write.

Is it a fun game though? No, not really. The combat is arcade shooter style but just never feels that fun. Your ship goes too fast and when you fire it slows down while firing, but you still have to keep moving while firing to avoid enemy fire. You can never, ever be still in this game, which like I said makes torpedos nearly totally useless. It just never feels satisfying as a game, period. None of anything I have to say about the gameplay matters anyway because the game randomly crashes, making it unplayable.

Steam should absolutely take all the profits from this current sale in which was when I bought it and give refunds to everyone, even people with no problems because the game just ♥♥♥♥♥ing sucks even without the numerous horrible crushing problems. It sucks bad enough that they should force people that have it and like it to be removed from their library and be given a refund because anyone who thinks this is a good game is a sorry human being with horrible, dog crap taste in gaming.

Bad graphical glitch, random crashes, uneven campaign difficulty spikes, horrible writing, and being generally unfun bury this so far in the water it should never be salvaged for parts. Ever. I don't think I have ever seen a game with so many legitimate problems all happening at once like this. Truly staggering, -450/10. Yes you read that right, negative four hundred and fifty out of ♥♥♥♥♥ing ten. Hopefully anyone involved with making this never works again, for any reason whatsoever.. It's either really difficult or really easy.

It cost too much.



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Story mode is repetitive.. This should be called the Toy Pinball pack. These tables bear more resemblance to the Tomy toy pinball machines from the late-80's and early-90's than a real table. Look up Tomy's American Pinball for a good example.

The layout, gameplay, sound effects, and art are all very simplified; though these tables do also contain Multi-Ball and Ball Save features.

Regardless, the quality is excellent. If you're a fan of Toy Pinball machines, or if you want to complete your digital Zaccaria collection; I'd give these a whirl. If you demand something a little more polished though, I'd pass on these.. This game..... Its an exploration game so there is the old roam and find. The text narrators help with some of the directions on what to do but not all. Its a short game, less then 1 hr game on the first play through. The mood and environment is good. The worst part about the game is the stobes, rolling camera and flashes. It actually made me a little queezy and I normally dont get like that with games. Its probably not worth the \$9.99 Price tag. \$3.99 or lower would be the sweet spot I think.

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I regret buying this, I had fun the first few hours, but there's not much more beyond the start. Buy things, sell things, fast forward. You never play on normal speed, and a game like that isn't worth much usually. 5/10

Decent games, but with one major flaw: terrible level design.

All the 3 games have some incredibly bad choices for level design in certain levels, to the point that the game can become unplayable at times or require a very specific build or strategy to get through. And even when the player knows which strategy or build to use, it can be still way too hard - and that's even on the easiest difficulty.

Apart from that, all 3 games are pretty fun to play.. Finished the game. It's fun. The core gameplay mechanic is fun. I might play it again to see if there's anything to unlock.. only thing u could ask for is quite possibly an automatic mod load order thing for more stability

. No controller support, unable to get past menus. No help from developer.. It's a simple, fun game you can play a quick round or two on to burn some time when you have it. Well worth the few dollars.. Immediately impacts the game. Most cool and so very reasonably priced. Disappointed! Nohotkeys sucks ball hard! Recommend hotkey patch manually installed !. awesome game. loved the other two "tasty planet" titles and this one is no exception.

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